NITIN AGARWAL | 26-Dec-2018 13:29:43 | 223.196.77.14

MCA-Dual Degree (SEM-V) THEORY EXAMINATION 2018-19 PRINCIPLES OF PROGRAMMING LANGUAGES Time: 3 Hours Attempt all Sections. If require any missing data; then choose suitably. 2. Any special paper specific instruction. **SECTION A** Attempt all questions in brief. 2 x10 = 20What constitutes a programming environment? a. What is procedure activation? b. c. How can user-defined operator overloading harm the readability of a program? d. Classify the scope of variable. e. What does lambda expression specify f. Explain the functionality of Programming concept. g. h. Explain the advantages of short-circuit? i. Differentiate compiler and translator. Explain encapsulation. j. **SECTION B** $10 \times 3 = 3$ Attempt any *three* of the following: Explain Logically Controlled Loop with suitable examples. a. Which of the programming language uses nested-scope rule? Explain the b.

- concept of nested-scope rule with an example.
- Explain the compilation steps in PPL c.
- d. Explain the static and dynamic scope with example. 9.¹23
- What is inheritance? Explain the types also. e.

SECTION C

Attempt any *two* parts of the following: 3.

- Differentiate procedural & OOP paradigms. (a)
- Write a short note on typing & sub typing. (b)
- What are the formal translation models? (c)

4. Attempt any one part of the following:

- How concurrent programming is helpful? Explain. (a)
- What is the role of programming languages? How these helpful for (b) development.

Attempt any one part of the following: 5.

- What are the potential benefits of studying programming language concepts? (a)
- List the design issues of concurrency? Explain the briefly. (b)

Attempt any two parts of the following: 6.

- Can a user access a non-local object in case of subroutines? Give valid reasons. (a)
- Explain the Grouping of Data and Operations. (b)
- Give suitable example for recursive program. (c)

Attempt any one part of the following: 7.

- Discuss precedence and associativity rules of different programming languages. (a)
- What are the three general methods of implementing a programming language? (b)

Total Marks: 100

Note: 1.

What do you mean by a general purpose language? Is C a general purpose language?

- - $5 \ge 2 = 10$

$10 \ge 1 = 10$

 $10 \ge 1 = 10$

$5 \ge 2 = 10$

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1.

2.

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 $10 \ge 1 = 10$